

WELCOME TO THE TUSITALA SCHOOL FOR THE GIFTED, TROUBLED AND STRANGE...

Whether you're a Witch in Year 5, a Healer in Year 6, a Warrior, a Hero or a Teacher, it's time to go on an adventure into Scarlett Thomas's magical WORLDQUAKE children's book series!

This resource pack provides material for four hour-long KS2 lessons that can take place during literacy lessons or as extra-curricular activities. It is suitable for children aged 9-12 years and has a literacy focus.







BOOK 1

DRAGON'S GREEN

The first in the thrilling and magical Worldquake Sequence by Scarlett Thomas!

'In the country where Effie lived, most people had been asleep when the worldquake struck, at three o'clock in the morning. But in other countries far away, schools had been evacuated and flights cancelled . . . Fish flew from the seas, trees were dislodged from the soil as easily as plants from little pots, and in several places it had rained frogs. Somehow, no one in the entire world had been killed. Except for Effie's mother. Maybe.' [p.7]

IF YOU HAD SECRET MAGICAL POWERS, HOW WOULD YOU KNOW?

After the Worldquake, Effie knows about magic – time in her grandfather's library has made sure of that. But there's still much she has to learn. About the Otherworld. And about the Diberi, a secret organisation with plans to destroy the entire universe.

Effie and her school-friends are the only ones who can stop them . . . and time is running out.



BOOK 2

THE CHOSEN ONES

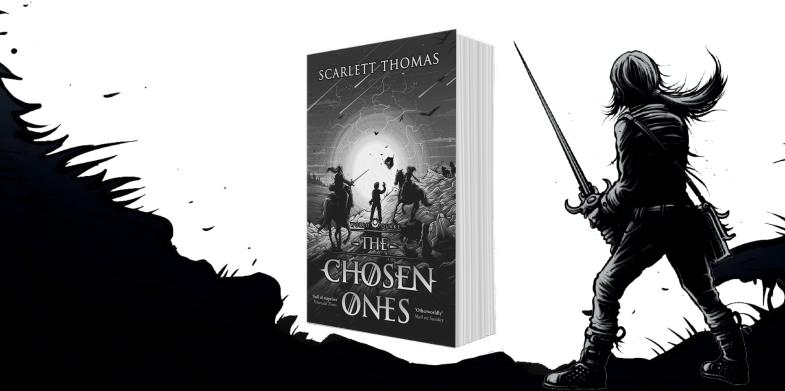
'Orwell Bookend was not a very happy man. At this moment, with a small bat peering at him with its peculiar upside-down eyes, he wasn't sure if he'd ever be happy. Perhaps he had been happy once, a long time ago, when his first wife Aurelia had still been around. Before his daughter Effie had got so out-of-control. And before he had climbed into this dusty attic without changing out of his work suit . . .'[p.1]

THERE IS MAGIC BEYOND THE REALWORLD . . .

When Effie and Maximilian both mysteriously vanish, friends Raven, Lexy and Wolf don't know where to turn for help. Effie is in deep danger and she's running out of time. To make things worse, Raven's mother is caught up in a plot with the ruthless billionaire Albion Freake, who will stop at nothing to become invincible.

Can the school-friends save Effie and Maximilian and stop Albion Freake's deadly plan, before it's too late?

'This tale of magical education is a cracker'
GUARDIAN



BOOK 3

GALLOGLASS

'Euphemia Sixten Bookend Truelove, known as Effie, had been in the Otherworld since the end of school. Time worked differently there; three days in the Otherworld (they called them moons) only took 57.3 minutes of Realworld time, which meant it was always possible to slip off for a long weekend there if you had an hour to spare . . . Today (in Otherworld time) Effie had woken up early in the large comfortable bed in her lovely light room in Truelove House.' [p.11]

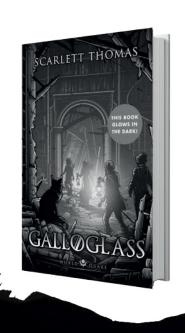
EVERYTHING IS MADE OF MAGIC...

Effie Truelove and her school-friends Lexy, Wolf, Maximilian and Raven must use their magical skills to defeat the Diberi, a corrupt organisation intent on destroying the worlds at Midwinter.

But during a visit to the Otherworld, Effie is mistaken and imprisoned for being a galloglass – a dangerous, selfish islander. Meanwhile, Lexy is threatened by the vile professor Jupiter Peacock and Wolf embarks on a perilous journey to find his missing sister. And back at school, Neptune the cat is bored. He's used to lording it over the other stray cats, but they've all mysteriously vanished. Where could they be - and how will he find them?

> Can Effie and her friends reunite before total destruction is wreaked upon the universe?

'Lively, inventive, phrase-making fantasy . . . revels in evocative spells, names and descriptions of quaint shops, fabulous food and delicious interiors . . . has something of J.K. Rowling's capacity to delight' **SUNDAY TIMES**



MEET THE CHARACTERS

From the pupils of the Tusitala School for the Gifted, Troubled and Strange, to the extremely powerful and dangerous Diberi, there are some strange characters that inhabit the Otherworld . . .

Euphemia Sixten Bookend Truelove (known as Effie)



Age: 11
Effie is brave and a little
hot-headed, but always ready
to stand up for her friends. She
loves reading books and going
on adventures.

Maximilian Underwood



Age: 11

Maximilian is a very studious boy who lives with his mother in a bungalow. He loves solving problems and finding things out.

Wolf Reed



Age: 11
Wolf is a natural athlete, and plays for his school rugby team and tennis team. He is brave and strong, but when will he stand up to his cruel uncle?

Alexa Bottle (known as Lexy)



Age: 11 Lexy is very helpful and loves assisting others – particularly if they are ill or injured. She's good with herbs and any kind of potion.

Raven Wilde



Age: 12
Raven's mother is a famous novelist who loves throwing parties, but Raven is happier casting spells and spending time with the animals in her garden.

Leonard Levar



Age: Over 300 Leonard Levar is the owner of an antiquarian bookshop. He collects rare books but never seems to sell any of them. What is he up to?







SCARLETT THOMAS



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Author Biography

Scarlett Thomas has always loved stories, magic and mysterious places. She tried (and failed) to write her first novel when she was six. Since then she has successfully written lots of novels, but the Worldquake books are her first stories for children. She lives near the sea in an old house full of books, and is a professor in the English department of the University of Kent.



In *Dragon's Green*, the main character Effie inherits a library of magical books. She must do everything she can to protect them from the shady book collector Leonard Levar!

Objective: To formulate a list of books of different genres

Key word: GENRE

Lead-in questions:

1. What makes a good library?

2. Which books would be in your perfect library? Make a list of your top ten

Task 1: Match each book on your list to one of the genre cards on the next page. If a genre is missing, simply create a new one! Pupils can use the worksheet on the next page.

Task 2: Can you write a definition of each genre type on the cards?

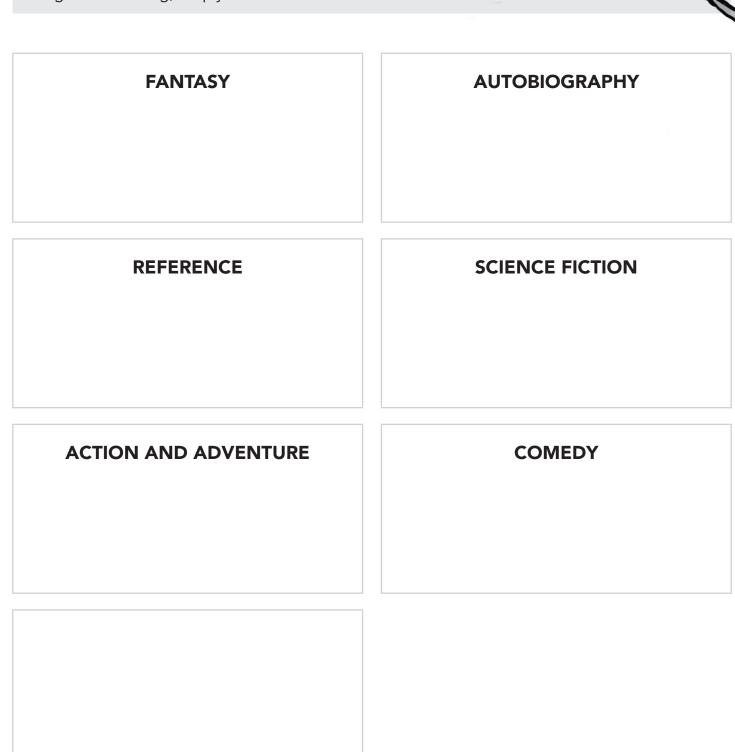
Task 3: The key to a good library is variety. Look back at your list. Is there enough variety? If not, create a new list so that you have at least one book in every genre.

Extension Task: Take a look at your own school library and research some famous libraries around the world. Which is your favourite? Draw the design for your own perfect library and share them with @canongatebooks on Twitter.





Task 1: Match each book on your list to one of the following genre cards. If a genre is missing, simply create a new one!









Objective: To understand the importance of friendship and to identify the strengths of group members

Subjects: PSHE

Lead-in task: Finish the sentence: FRIENDSHIP IS IMPORTANT BECAUSE . . .

Task 1: In your groups from Lesson 1, come up with five 'Friendship Rules'.

Task 2: 'In the Worldquake books, each friend has a different power. Can you match each friend to the right power?

EFFIE	()
MAXIMILIAN	()
WOLF	()
LEXY	()
RAVEN	()

>	WITCH
\bigcirc	WARRIOR
\bigcirc	HEALER
\bigcirc	TRUE HERO
(5)	SCHOLAR

Task 3: In your groups, you need to decide which special quality each of your teammates has. Are there any Healers or Scholars? Witches or Warriors? You don't have to use the ones listed here, make up as many as you like!











Resources required: Each student should bring a copy of their favourite book to this lesson.

'When you are the Last Reader of a book, lots of special, magical things happen. The main one is that you enter the book ... You go inside and you experience it from within.' [p. 210]

Objective: To edit and re-write a scene from your favourite book

Key words: DIALOGUE, DESCRIPTION, ACTION, SETTING, EDITING

Lead-in question: In *Dragon's Green*, Effie and Max enter new worlds by stepping into books.

If you could choose one book to enter, what would it be?

Task 1: Now that you've chosen a book, decide what you would do inside the book. Answer the following questions:

- 1. Who would you meet?
- 2. Who would be your friend?
- 3. Who would be your enemy?
- 4. What would you do there?

Task 2: Find a description of the setting in your chosen book. Can you draw what it would look like?

Task 3: Now choose a very short passage from your book. It should have the following features: action, dialogue and description. Can you identify and label these three things?

Task 4: Re-write this short passage but add yourself into the story. You should include one piece of action, one description of yourself and one line of dialogue. How will you alter the story? Read them to the class!









Objective: To create a design for your own magical Boon that reflects your identity

Subjects: Art & Design, Literacy, PSHE

Lead-in task: What does the word IDENTITY mean? Why is it important?

Task 1: In the land of Worldquake, magical objects called 'Boons' are matched to people with unique magical qualities.

For example: The Sword of Orphennyus → Warrior

Can you match the others to the characters from Lesson 2?

Why don't you have a go at drawing them?

Spectacles of Knowledge



Ring of the True Hero



Healing Crystal



Wonde



Task 2: Make a list of things that reflect your identity. They can be objects, colours, activities, hobbies or feelings.

Task 3: Use your list from Task 2 to draw your own magical Boon. What would it look like? What would it tell us about you?





LESSON 4: DRAW YOUR OWN MAGICAL BOON



Objective: To create an effective cover for your magical book

Lead-in question: What makes an effective book cover?

Task 1: What makes the image of the *Galloglass* book cover on the next page powerful? Pupils should annotate it with a list of success criteria for a good front cover (students should come up with things like shapes and interesting words).

Task 2: Galloglass has a glow-in-the-dark cover. Why do you think this is a good idea? What does it tell you about the story?

Task 3: Design time! Now it's time to create the front cover of your magical book. Remember that it must relate to your title and setting. How will you use all of the success criteria from Task 1 to make yours stand out?

When your class has finished, don't forget to share their amazing settings and covers with us on Twitter @canongatebooks – we'd love to hear from you! Look out for the author of Galloglass, Scarlett Thomas, on her upcoming schools tour. And make sure you grab your copy of the book, with exclusive glow-in-the-dark cover.

Happy reading, and don't stop unlocking those magical worlds...





Task 1: What makes this image powerful? Annotate it with a list of success criteria for a good front cover - you should think about things like characters, bold images, shapes.

